

	BPC 13 SHOT MATCH SCORESHEET								
	Name: _____ Club: _____	Date: _____ Event: _____							
Target 1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
* Delete any three shots before totalling								Match Total	<input type="text"/>

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Target 2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
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Black Powder Cartridge 13 Shot Match

Rules V4.0

September 2006

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Black Powder Cartridge 13 Shot Match Rules

V4.0 September 2006 © 2006 Pistol New Zealand

BP Cartridge Individual O & R Mixed

a) Pistol:

Class 1 Frontier cartridge revolvers

All 'single action' revolvers with single case ejection regardless of the method of operation, are included in this class. Original or replica pre1900 style. Fixed or drift adjustable sights only (Not "click or screw" adjustable).

Calibre to be any revolver cartridge listed as in use prior to 1894 that was originally loaded with black powder. Acceptability will be subject to verification by the competitor by production of reliable text.

Sights: Contemporary sights. Height of fore-sight unlimited but profile must be of original style.

Class 2 Open cartridge revolver

Any other style of black powder cartridge revolver

Calibre to be any black powder loaded centre fire cartridge.

b) Target: 2 x ISSF 50 metre Pistol target

c) Position: Standing

d) Distance: 25 metres

1. MATCH RULES

- a) Thirteen (13) shots are to be fired within a twenty (20) minute relay. The highest scoring ten shots are to count. One fouling shot may be fired into the backstop provided that the Range Officer is first notified.
- b) Firing of fouling shot must be done within the 20 minute relay..
- c) If a relay has to be stopped due to inclement weather or any other reason, it will be resumed where it was stopped and continue for the unexpired time. If however the targets are no longer in a useable condition, they shall be replaced and the relay shot again.
- d) Any malfunctions requiring the assistance of a second party shall terminate any further shooting by the competitor in that event. Any necessary repairs to firearms during events must be carried out by the competitor only, and completed within the 20 minute relay. Under no circumstances will the competitor be allowed to substitute a different firearm or be granted additional time to effect repairs.
- e) The duties and responsibilities of every competitor are:
 - i) to fully understand and to comply at all times with all competition rules and regulations.
 - ii) to present his or her firearms to the Firearms Control Committee for inspection and approval prior to competing.
 - iii) to provide proof, if required by the Firearms Control Committee, of the authenticity of his or her firearms.
 - iv) to be at the correct firing point, at the designated time for each competition.
 - v) to correctly maintain his or her firearms and equipment.
 - vi) to practice good sportsmanship at all times.

2. SCORING

- a) A maximum of seven shots one target and six on the other is allowed. If there are more than seven shots on a target the best scoring additional shots will be counted as misses.
Example: Target 1 (8 shots) 10, 10, 9, 9, 9, 9, 8, 7 (Delete the best shot, 10)
Target 2 (5 shots) 10, 9, 9, 9, 8
Score 10, 10, 10, 9, 9, 9, 9, 9, 9, 8, 8, 7 Total = 91
- b) The centre point of the bullet hole must be at least on the line to count for the higher score.

- c) A bullet fired into another competitor's target must be signalled to the Range Verification Officer and will be counted as a miss.
- d) In the event of ties in individual events, the winner is the one who has the highest number of shots in each scoring ring in descending order. If these are the same for each ten scoring shots, then the loser is the one with a scoring shot furthest from the centre. If the tie is still unresolved the next nearest scoring shots are used, and so on .

NB: If necessary all ten scoring shots are to be used in this manner to determine ties and the three non-scoring shots are only to be considered if a tie then still exists.

3. FIREARMS.

- a) Any firearm may be used once only in each event.
- b) All firearms must be privately owned.
- c) No colours, other than black or white, may be used on the foresight.
- d) The half-cock position, if present, should be in a safe working condition.

4. Originals:

- a) Any alterations to an original firearm which would spoil its historical value, will disqualify its use
- b) Barrels may not be bent to alter their point of aim.
- c) Replica barrels or original barrels which have been sleeved are not permitted.
- d) The front sights of revolvers may be of any height to assist aiming at 25 metres, but the original profile must be retained.

5 Replicas:

A replica is a modern made reproduction of an original antique firearm, with sights, lock assembly, stock and barrel in the original style. Original parts may be used to build replicas.

- a) The front sights of revolvers may be of any height to assist aiming at 25 metres, but the original profile must be retained.
- b) Barrels may not be bent to alter their point of aim.

6.SAFETY REGULATIONS

- a) Smoking is absolutely forbidden on the firing line.
- b) All firearms are to be unloaded and placed in a safe position during a 'Temporary Cease Fire'.
- c) All firearms are to be unloaded upon the 'Cease fire' signal and inspected by the Range Officer before retiring from the firing line.
- d) The use of safety spectacles, tinted or otherwise, is mandatory. Corrective shooting lenses are permitted.
- e) The use of hearing protection by shooters and Range Officers is mandatory.
- f) Original firearms must be in a safe shooting condition.
- g) Replica arms must be of reliable construction and in a safe shooting condition.
- h) Loads must never exceed the normal service loads applicable to modern black powder.
- i) In the event of a misfire the competitor must keep the firearm pointing towards the target for at least 10 seconds. After that it should be kept pointing at the target when possible, and never turned towards another shooter or spectator.
- j) If an incident or malfunction cannot be cleared by the competitor, he or she must inform the Range Officer before taking further action.
- k) No one, other than the Range Officers, shall be permitted to speak to competitors during competitions.
- l) Each shooter is responsible for the proper functioning of his or her firearm and equipment.
- m) Only factory made black powder may be used. No black powder substitute may be used.