

- the shooter or any other competitor.
- Abusive behaviour or language.
- Unsportsmanlike conduct.
- Failure to obey the Range Officer's commands.

10. General

Pistol NZ Classic Pistol Match is to be shot as part of the program at the Service Pistol National Championships. National medals will be awarded, and national records recognised. Awards divisions at a National Championship must include:

- Junior (up to 20 years of age at the start of competition)
- Veteran (at least 60 years of age at the start of competition)
- Ladies
- Heavy Metal (at least .41 calibre)
- Revolver

Appendix 1: Approved Pistol List

(Contact Pistol NZ to have additional pistols considered for inclusion)

Astra 300 400 600 900	Enfield No. 2	Nambu Type 14	Steyr Steyr Hahn 1911/12
	Hafdasa Ballester-Molina	Rast & Gasser Model 1898	Tokarev TT-30 TT-33
Browning (FN) 1900 1903 1910/22 1935 GP	Husqvarna 1907 M40	Roth Steyr 1907	Viz M1935 Radom
	Lahti M35	SACM Modele 1935A Modele 1935S	Walther PP P38
Colt 1903 Model 1917 1911 1911-A1 Official Police New Service Police Positive	MAB Modele D	Smith & Wesson Model 1917 Model 10 M&P Model 11 Victory Mk2	Webley Mk 1 Mk II Mk IV Mk V Mk VI Model 1913 Fosbery 1914
	MAS Modele 1892		
CZ vz-38	Mauser C96	Star 1914 Model B	
	Nagant Model 1895		
DWM (Luger) P08			



PISTOL NZ CLASSIC PISTOL MATCH V1.0

1. Background

Since the sport of target pistol shooting began, the basic service pistol has been used in competition. As competitions developed over the last 100 years, pistol design was refined to improve accuracy, function and speed. Pistol NZ Classic Pistol Match recognises the importance of the early handguns used in the development of our sport, and provides a competitive environment for their continued safe and valued use.

2. Definitions

- Pistol** means any self loading pistol or double action revolver allowed as per these rules.
- T1** - Left side target
- T2** - Right side target

3. Pistol Eligibility

- Pistols as per the approved list in **Appendix 1** to these rules.
- Modern reproductions are allowed providing they conform to the original type without modification to frame, trigger, barrel, sights, grips, and magazines. Adjustable sights are not allowed unless commonly fitted to the original pistol.
- Original pistols must be unmodified and in good working order.
- Calibre minimum 6.35mm (0.25") centre fire type pistols only.

4. Ammunition

Either lead or jacketed projectiles may be used. Ammunition must be safe, and the same load must be used throughout the match.

5. Targets

The Service Pistol Match target will be used. Two targets per shooter, placed so top of target is approximately 1.8 metres from the ground, and approximately 0.75 metres apart, centre to centre.

6. Course Of Fire

The course of fire will consist of 48 rounds. The maximum score is 480.

The course of fire commences with strings shot at 10 metres, and concludes with strings shot at 25 metres. All strings are 6 rounds. Only 6 shots may be fired in any one string, with penalties for extra shots. The start position for all strings is with the pistol loaded, hammer down where appropriate, and held at the 45 degree ready position. Safety catches do not need to be engaged.

Holsters may be used for securing an unloaded pistol but must not be used under the clock, nor may any loaded pistols be holstered during any course of fire. All strings are to be shot standing and free of support. Competitors may use a freestyle two handed grip, except where the use of the strong hand only is specified. The start signal will be by turning targets where available, or by audible signal of a timing device. The end signal will be by targets turning away where available, or by audible signal of a time device.

Part 1 - 10 Metres (all strings consist of 6 shots)

String 1: 3 shots on T1 and 3 shots on T2 (or vice versa) in 8 seconds
String 2: 3 shots on T1 and 3 shots on T2 (or vice versa) in 8 seconds, strong hand only
String 3: 3 shots on T1 and 3 shots on T2 (or vice versa) in 6 seconds
Score and patch at the completion of String 3

String 4: 6 shots on T1 in 4 seconds
String 5: 6 shots on T2 in 4 seconds
Score and patch at the completion of String 5

Part 2 - 25 Metres

String 6: 6 shots on T1 in 15 seconds
String 7: 6 shots on T2 in 15 seconds
String 8: 3 shots on T1 and 3 shots on T2 (or vice versa) in 15 seconds
Score and patch at the completion of String 8

7. Range Commands

The range commands will be:

- "Load and Make Ready" at the commencement of the match, and at the beginning of String 4 and String 6.
- "Are You Ready" once all shooters are loaded and showing they are ready.
- "Standby" followed by a 2-3 second pause before the start signal for the string.
- "Reload and Make Ready" at the end of String 1, String 2, String 5, String 6 and String 7.
- "Unload and Show Clear" at the end of String 3, String 5 and String 8.

Should a Range Officer need to immediately stop a String for safety reasons, the command will be:

- "Cease Fire!" followed by the unload command if necessary.

Pistols should be unloaded and secured in a bag, tray or holster when scoring and patching is taking place.

8. Scoring

Targets will be scored as per the marked scoring areas, with the centre area scoring 10, and each ring scoring from 9 down to 6. Shots touching a scoring line will be scored as the higher of the scoring zones. Shots outside of the 6 zone will be scored as misses, even if they are on the target.

- Scoring commences after String 3, and there should be 9 shots on each target.
- Targets are scored again after String 5, and there should be 6 shots on each target.
- Targets are scored a third and final time after String 8, and there should be 9 shots on each target.

If there are more than the required number of shots on either target, the lowest scoring correct number of shots will be scored, and there will be a 10 point penalty for each additional shot over the required number. If there are less than the required number of shots on either target, missing shots will be scored as zero. Once targets are scored, they are patched or replaced as necessary.

At National Championships, all shooters will start the match with new targets. There will be no penalty for additional shots on a target that are clearly identified as having been shot by another competitor. If shots from another competitor are on a target, and the correct shots cannot be identified, the shooter will re-fire the strings requiring scoring. The shooter who has shot on the wrong target will not re-fire the strings.

Shooters will also be penalised 10 points for any of the following procedural errors. The penalty will be applied for each and every time the procedural error occurs:

- Raising the pistol from the start position before the start signal.
- Firing a shot on another competitor's target.
- Having any part of the body or apparel grounded over the firing line.
- Shot fired in String 2 with the weak hand supporting the pistol or the shooter's strong arm or hand.
- Shot fired after the audible timer for the end of a string. No penalty if turning targets are used.
- Firing shots out of sequence.

The match score is the aggregate score of the 8 strings, less any scoring penalties or procedural penalties.

In the event of a tied score, the tie will be broken by the most tens 10s scored on Strings 6-8. If there is still a tie, then the tie will be broken by the most 10s scored on Strings 4-5. If there is still a tie, then the tie will be broken by the most 10s scored on Strings 1-3.

If scores are still tied, shooters will repeat String 8. If scores remain tied, shooters will continue to repeat String 8 with a reduction of 1 second of the time allowed for each subsequent re-fire until the tie is broken.

9. Disqualification

A shooter will be disqualified from the match for any of the following:

- Dropping the pistol during the match, whether loaded or unloaded.
- Pointing a loaded pistol in an unsafe direction.
- Pointing the pistol uprange (past the 180 degrees), whether loaded or unloaded.
- Firing a shot in an unsafe direction, including any shot landing within 2 metres of