




Before the match begins please check:

- You have a stopwatch
- All targets are up and fixed
- There are replacement targets/ centres
- Patches/ Calling wand/Score Register
- How to work the target turning machine
- Athletes are in the correct bays
- Athletes without a B-endorsement are supervised
- Athletes have safety flags inserted
- Any athlete shooting with a box on the bench does not exceed 1m

Course of Fire 	
1 st Half of Match	
3 minutes Preparation time	
Series	Shots
Sighting	5 shots
• 1 x 8 seconds	
Competition	10 shots
• 2 x 8 seconds	
• 2 x 6 seconds	
• 2 x 4 seconds	10 shots
2 nd Half of Match	
Repeat the above- athletes to be in a different bay	

Match Commands

For pre-competition checks - 3-5 minutes before time set down in the programme call...

“ATHLETES TO THE FIRING LINE” Athletes may do aiming exercises but no dry firing.

At the time set down in the competition programme call...

“PREPARATION TIME BEGINS NOW”

At three minutes reset stopwatch and call...

“SIGHTING SERIES...LOAD”

At one minute activate the targets and simultaneously call...

“ATTENTION”

At the end of the series call...

“UNLOAD”

Make sure all pistols have flags inserted and magazines are empty, then call...

“RANGE STAFF GO FORWARD TO SCORE AND PATCH/CENTRE/CHANGE TARGET”

When all range staff are behind the firing line call...

“8 (6 or 4) SECOND SERIES...LOAD”

At one minute activate the targets and simultaneously call...

“ATTENTION”

At the end of the series call...

“UNLOAD”

Make sure all pistols have flags inserted and magazines are empty, then call...

“RANGE STAFF GO FORWARD TO SCORE AND PATCH/CENTRE/CHANGE TARGET”

When all range staff are behind the firing line call...

“8 (6 or 4) SERIES...LOAD” (for 2nd series of each time)

Repeat procedure for each time series.

At the end of the relay clear pistols to box and remove, **then** instruct range staff to go forward.

Range notes/Issues that may arise during the match;

1. After UNLOAD give athletes sufficient time to check shots and alter sights before commanding them to stand back from the firing point.
2. Malfunctions- An athlete can claim one malfunction in each half of the match.
3. Pistol breaks down- An athlete is entitled to repair the gun and resume the match. May have to complete in a later detail dependent on time.
4. Target turning machine fails- The series is annulled. Any shots fired are patched.
5. If a repair takes more than 15 minutes the athletes are entitled to an extra sighting series.
6. For each series the athletes **must** assume the **ready position** on the ATTENTION command.

